

# YOUR *LAPGOLF* VIRTUAL CADDIE USER'S GUIDE ELECTRONIC ORGANISER VERSION

**Before you start:**

Before you leave for the golf course, you must play few games with your old score-cards or simulate few games to learn how to manipulate your VIRTUAL CADDIE. As you have determined your personal golfer's profile when you have downloaded your program, your CADDIE knows if you are a right handed man or a left handed lady.

All the **Pro Tips** you will see later in this guide are adapted for your profile

**Choose the language of your choice:**

After installation, you may choose the language of your choice from the main screen.

Click on menu and select your language.

Then press continue.



**Main Menu - Lapgolf Virtual Caddie (electronic organiser):**



[Partners](#): contains the list of your golf partners and their data.

[Golf Course Management](#): contains the list of golf courses on which you will play and all related statistics.

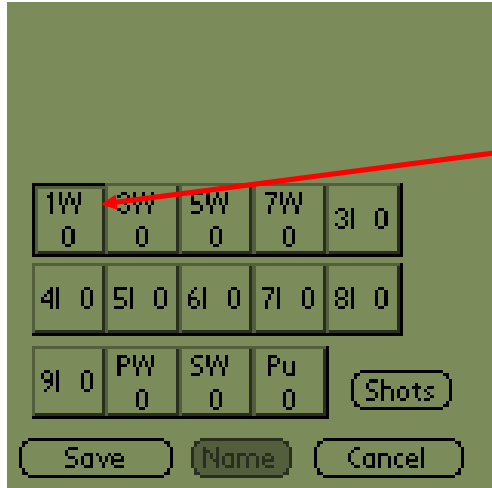
[My Golf Bag](#): contains all your golf clubs and your average distance for each club.

[Load Game](#): enables the user to recall the statistics entered during a previous game.

[Play](#): section in which you enter all the data during today's game.

## SECTION 1: MY GOLF BAG

This section allows the golfer to identify his or her golf clubs, to rename some and to adjust his or her average distance each time a club is used.



1W 0	SW 0	5W 0	7W 0	3I 0
4I 0	5I 0	6I 0	7I 0	8I 0
9I 0	PW 0	SW 0	Pu 0	Shots

Save   Name   Cancel

If you choose **'My Golf Bag'** from the Main Menu, this screen is displayed.

To **modify the distance reached** using a specific club:

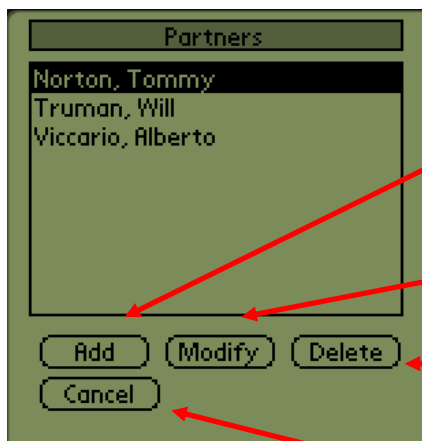
1. Click on the square corresponding to the particular club to highlight it

Repeat steps 1 and 2 for each club for which the distance has to be modified. When done, click on **'Save'** to store all the new distances and return to the **Main Menu**. Your data is now stored and you will not repeat these steps unless your future performances justify further modifications during the season.

Click on the **'Cancel'** button to return to the **Main Menu** without storing your modifications.

## SECTION 2 : MY PARTNERS

The following screen shows a list of your golf partners and their data.



Partners

Norton, Tommy  
Truman, Will  
Viccario, Alberto

Add   Modify   Delete  
Cancel

To **add** the name of a new partner, click on the **'Add'** button. The following screen will then appear.

To **modify** the data for an existing partner, click on the **'Modify'** button. The screen below will then appear, displaying the data already entered.

To **delete** a partner, click on the **'Delete'** button. You will be asked to confirm your deletion.

To go back to the Main Menu, click on the **'Cancel'** button.

Last Norton  
 First Name Tommy  
 Address : \_\_\_\_\_  
 Telephone: 246-888-9869  
 E-mail : tommy.n@xxx.co

1	2	3	4	5	6	7	8	9	0
q	w	e	r	t	y	u	i	o	p
a	s	d	f	g	h	j	k	l	<-
z	x	c	v	b	n	m	.	@	CAPS

Save Cancel Space

Using the integrated keyboard, you can enter (or modify) your partner's last name, first name, address, phone number or email address.

After entering this information, click on **'Save'**.



### DELETED SYNCHRONIZED ROUNDS

From the main menu, click on **Menu**, and then select **HotSync**.

Click on **Delete synchronized rounds**.

### SECTION 3: GOLF COURSE MANAGEMENT

The following screen will show a list of all the golf courses that you will program as they appear on the golf card.



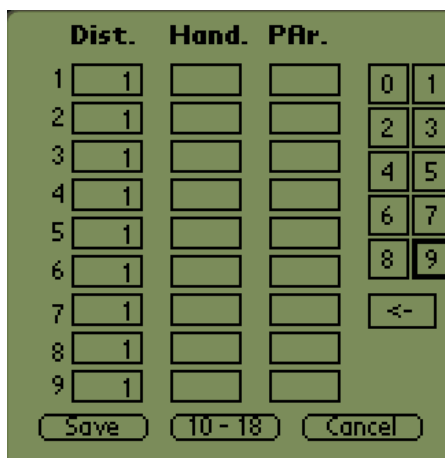
#### A – Add a golf course

From the 'Golf Course Management' screen, click on the 'Add' button.


A new screen appears. Using the integrated keyboard, you can enter the name of a golf course, the type of tee-off, the par, the degree of difficulties and the location of the golf course.



Click on the 'Next' screen to configure the first nine holes.



For each hole, you must enter the **distance**, the **handicap** and the **par** using the integrated **numeric keyboard**. After the data is entered for the first nine holes, click on the '10 - 18' button to configure the next nine holes.

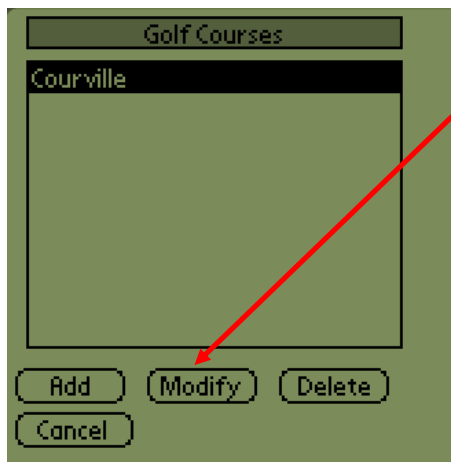
**Note:** The  key is the same as the 'ESC' key or the 'Backspace' key used on all integrated keypads.

After entering all the data, click on the 'Save' button to **store the data added**.

The 'Cancel' button brings you back to the previous screen.

The software confirms that the changes have been saved and brings you back to the 'Golf Course Management' screen.

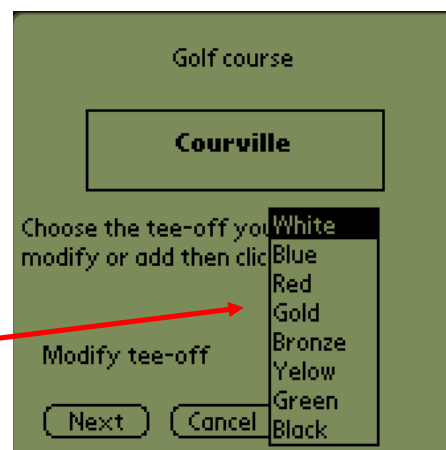
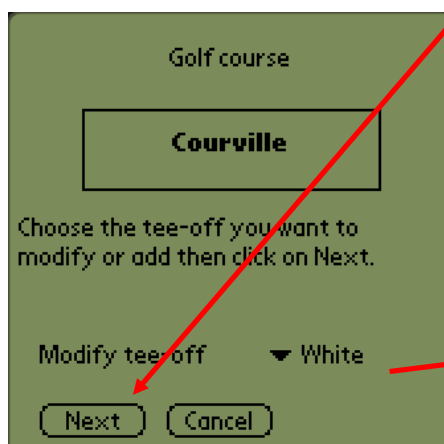
### SECTION 3 : GOLF COURSE MANAGEMENT (CONTINUED)



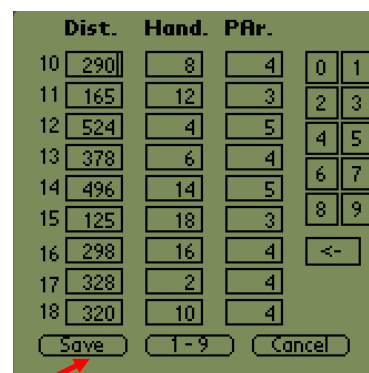
#### B – Modify a golf course

If you wish to modify an existing golf course, highlight the golf course and click on **'Modify'**.

This screen asks which tee-off you wish to use. Choose your tee-off and click on **'Next'** to modify the parameters for a given golf course.



The following screens are the same as those shown on the previous page (golf course information, distance, handicap and par for holes 1 to 9 and 10 to 18).



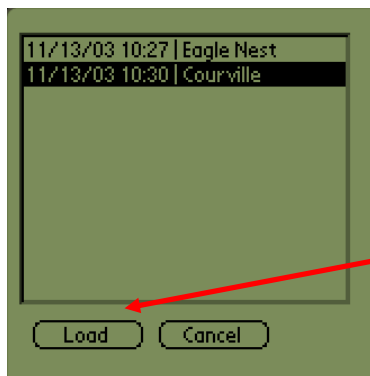
After entering all the data, click on the **'Save'** button to **store the changes**.

The **'Cancel'** button brings you back to the preceding screen.

The software confirms that the changes have been saved and brings you back to the **'Golf Course Management'** screen. After all the data are added or modified for a given golf course, click on the **'Cancel'** button to go back to the Main Menu.

## SECTION 4 : LOAD GAME

Your *Lapgolf Virtual Caddie* enables you to **load into memory** an uncompleted game, or to load a completed game **so that you can view or modify your statistics**.



Click on the **'Load Game'** option from the **Main Menu** to see a screen similar to the one on the left.

Highlight the selected game and click on the **'Load'** key.



The statistics for the selected round's first hole are displayed. Refer to the next chapter (**'Play'**) to continue.

## SECTION 5 : PLAY

Click on the **'Play'** option from the **Main Menu** to choose a golf course. After you have chosen a course, a screen similar to the one below will appear.



1 - Press on the arrow ( ... up, we hope!) to enter the **ambient air temperature**

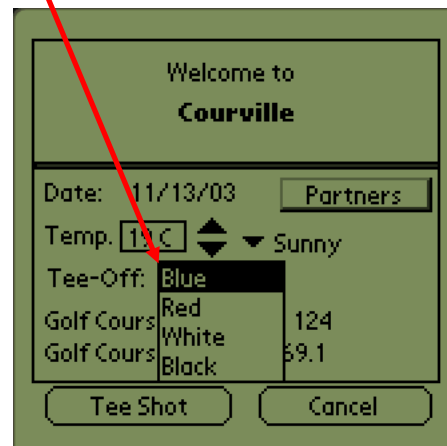
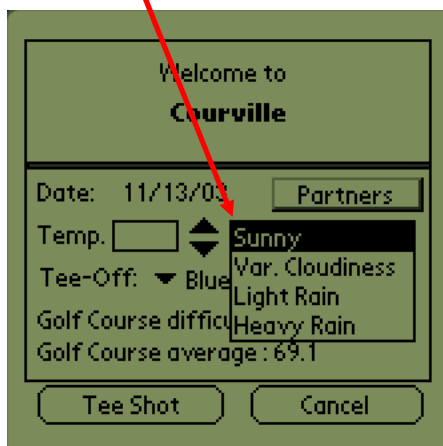
2- Click on the **'Partners'** button to access the following screen.

Highlight the names of your three partners and click on **'OK'** to go back to the previous screen.



3 – Enter the weather conditions.

4- Enter the tee-off type



5 – Click on **'Tee-off'** to continue.

**Note:** The golf course difficulty and average distance parameters cannot be modified on this screen; to do so, go to the **'Golf Course Management'** screen.

# MAIN SCREEN DESCRIPTION:

**Distance reached** → [0 1 2 3 4 5 6 7 8 9 <-]

**Distance 0** → Distance 0 398 398 yards

**Shot number** → C: 1 Save shot 1

**Type and number of shots for this hole - Long, Approach, Putt - and total.** →

Shots		Statistics	
Long	0 [L]	<input type="checkbox"/>	Sand Trap
App	0 [A]	<input type="checkbox"/>	Fairway
Putt	0 [P]	<input type="checkbox"/>	Bey. HI
Penalty	0	<input type="checkbox"/>	Penalty
Missed	0	<input type="checkbox"/>	Disance zero
<b>Total: 0 Shots</b>		<input type="checkbox"/>	Missed shot

**Hole number, handicap and par** → Hole 1 H: 3 N: 4 [Next]

**To keep your own advice on a special hole** → [APPLICATIONS] [MENU] [ab cde] [12345] [CALCULATOR] [FIND]

**Numeric keypad** – to enter the distance to the hole.

**Total distance** for this hole

**Shot Save key**

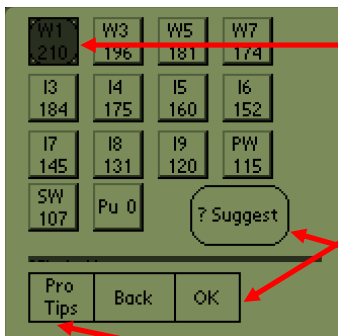
These statistics are important; however, they do not affect the distance calculation for a given club, excepted distance zero.

**Key to Next hole**

**STEP 1: ENTER TYPE OF SHOT AND DETERMINE WHICH CLUB TO USE**

When you are ready to tee off, click on the **L** square to indicate that you are driving from the tee.

You are redirected to the **'Club selection screen'**



If you have made your choice of club, click on the club number to highlight it (in this example, a No. 1 wood), then click on **'OK'**.

If you are unsure about your choice, your virtual caddie can suggest the best club to use according to circumstances. If so, click on **'Suggest'**. The screen on the following page will appear.

The **'Pro Tips'** is explained later in this document.

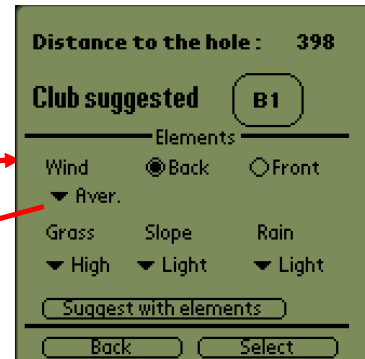
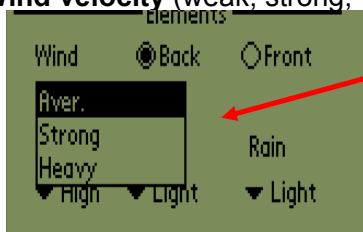
## STEP 1-B : CLUB SUGGESTION

The following screen indicates the **distance remaining to the hole** (in the example, 398 yards) and **suggests** to use a No. **1 Wood**, in **normal conditions**.

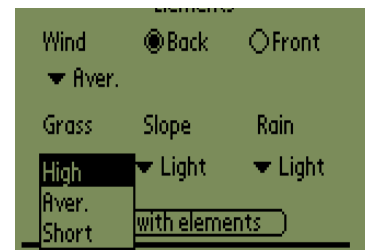
However, a certain number of factors may be considered; your *Lapgold Virtual Caddie* may take them into account.

1- **Wind direction** (back or front)

2 – **Wind velocity** (weak, strong, very strong)



3 – **Height of grass**  
(high, normal, short)



4 – **Slope**  
(light, average, steep)

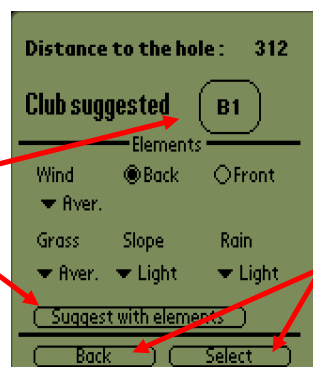


5 – **Rain intensity**  
(light, average, heavy)



After you have entered the pertinent factors, click on **'suggest with factors »**.

The **type of club** suggested may change accordingly.



Validate your choice by clicking **'select'**,

or click on **'Back'** to go back to the previous screen and ignore the suggestion.

**STEP 2: TO INDICATE THE DISTANCE TO THE HOLE AND ADD PERTINENT STATISTICS**

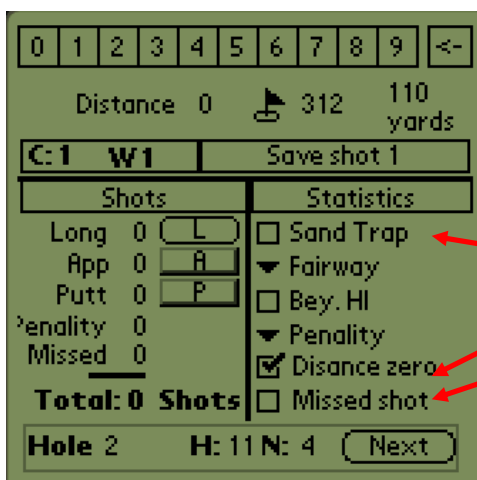
Once you have selected your club (or one that was suggested), the club number appears on the main screen.



You are now ready to tee off. After doing so, you must enter two (or three) pieces of data:

1 – the **distance to the hole** (using the numeric keyboard in the upper part of the screen). In this example, **110 yards**.

2 – the **direction of the golf ball** (fairway, right fairway or left fairway). Simply click on the inverted triangle.



You may enter **other statistics**. If you do, they may affect the number of shots, but they will not be used to calculate the distance reached for a given club:

- **Sand trap**
- **Chip**
- **Dub**

Check the corresponding box for these three elements.



If you hit the ball **beyond the hole**, you can compile this statistic, which will be used in your calculation for average distance per club.

When you check the **'Bey.HI'** box, a new window appears to allow you to enter the extra distance.



Your *Lapgolf Virtual Caddie* lets you compile the **penalties**. If you click on the inverted triangle '**penalty**', a secondary menu opens and allows you to select from the following: **Rule violation, Ball in water, Ball out of bounds** or **Lost ball**.

**Step 3: Store a shot**

Once you have entered all the pertinent statistics for the hole you are playing, click on '**Save shot 1**' to store them.

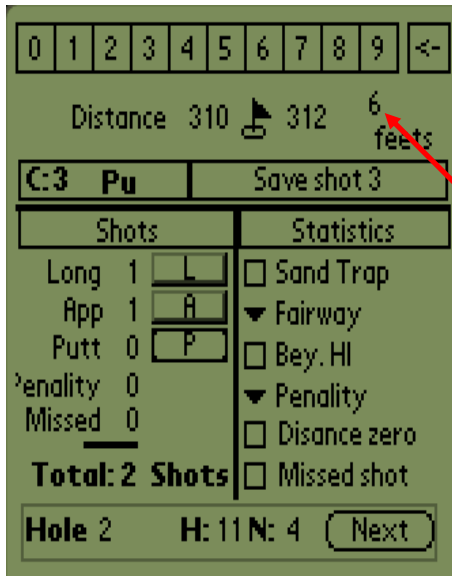


The next screen displays the following information:

- a) your distance from the hole is **110 yards**
- b) you have drive **202 yards**
- c) you are about to play your **2nd shot** on hole 1
- d) you have hit **1 long shot**
- e) you have up to now a **total of 1 shot**

Repeat these steps for the next shots ([see step 1](#)), indicating first if it is a **long shot** or an **approach shot**.

**STEP 3: USE OF PUTTER**



If you are close enough to the hole to **select your putter**, the distance remaining is then calculated in feet

When your ball enters the cup, indicate 0 for the distance remaining and save your last shot.

**STEP 4: GO TO THE NEXT HOLE**

Once you have completed the first hole, click on the **'Next'** key to go to the next hole .

Proceed the same way for all the holes.

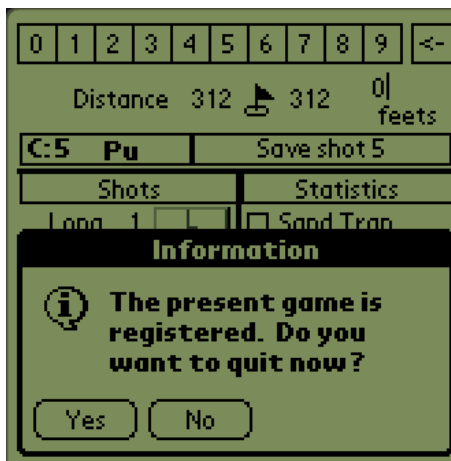


## STEP 5: STORE A ROUND

Anytime you are in the 'Play' option, you can click on the 'Menu' icon of your electronic organizer to see a contextual menu.

The first element of this menu is called "Notes". This element allows you to store your own advice on a special shot or a special hole. This note will appear each time you will play on this particular course and on this particular hole.

The second and third element of this menu allow you to **store** your round or **quit** it (without saving the data).



If you select 'Store round', the software **confirms** that the data from this game is **stored**, and asks you if you wish to **quit the game** immediately.

Clicking 'Yes' returns you to the **Main Menu** and clicking 'No' lets you continue the round in progress.

## DELETE A SHOT

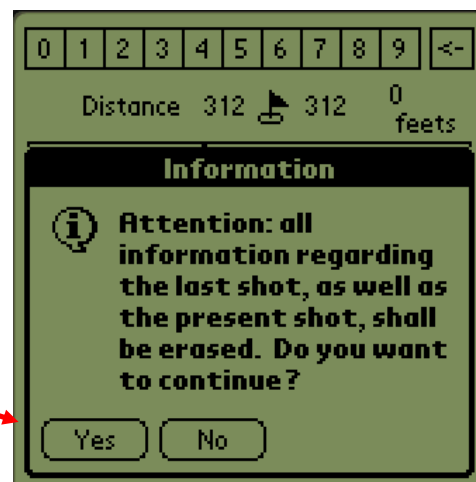
'Shot' is the second element of the contextual menu.

This element allows you to cancel all the data pertaining to the last shot played.

**Note:** you must click on the 'Menu' icon of your electronic organiser to see the contextual menu.



The software displays the following message: all information regarding the last shot as well as those related to the present shot will be erased. You may answer 'Yes' or 'No'.





View the statistics

'Statistics' is the third and last element of the contextual menu.

This element allows you to access your **Score card**, a **summary of your statistics** and the same statistics you see on TV during a tournament.

**Note:** you must click on the 'Menu' icon of you electronic organiser to see the contextual menu.

The **Score card** gives you the total number of long shots (**L**), approach shots (**A**), putts (**P**), penalties (**Pe**), missed shots (**Ms**) and the difference from the par (+ / -) for each hole of the game in progress. You can access holes 1 to 9 or 10 to 18 by clicking the appropriate key.

Click '**Back**' to return to the previous screen.

	L	A	P	Pe	Ms	T	+/-
1	2	1	1	0	0	4	0
2	1	1	2	0	0	4	0
3							
4							
5							
6							
7							
8							
9							
+/-	1	0	-1	0	0	8	0

Back 1-9 10-18

The second option of the **'Statistics'** menu is **'Summarised/final statistics'**, as per the example shown.

Click **'Back'** to return to the previous screen.

<b>Statistics Summary</b>	
<b>Total Shots</b>	<b>8</b>
<b>Differences</b>	
Penalties	0
Long Shots	3
Approach Shots	2
Putts	3
+/- from Normal	0

Back

The third option of the Statistics menu is the **T.V. Statistics**

If you click the **"Close Button"**, you go back to the main screen.

**You can not change anything on the statistics screens. If you are not satisfied of what you see, may be it's time to consult a professional to analyse your play.**

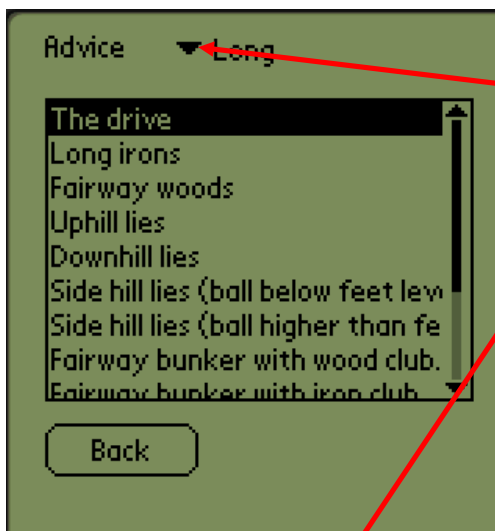
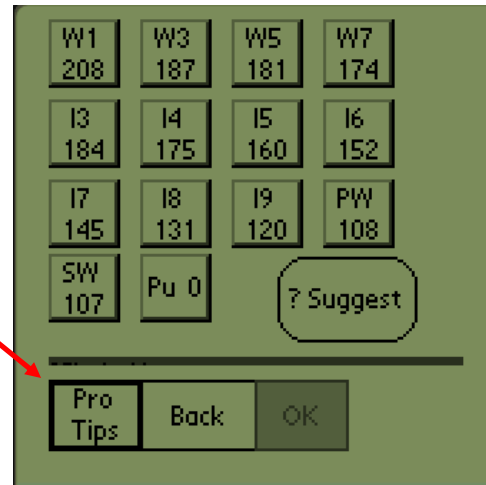
Number of	1
Tee Shots Average	200
% of Tee-Shots in fairway	100%
% shots on green in prescribed number of shots	0%
Putt Average	1
+/- for this round	0

Close

This step will be developed later.

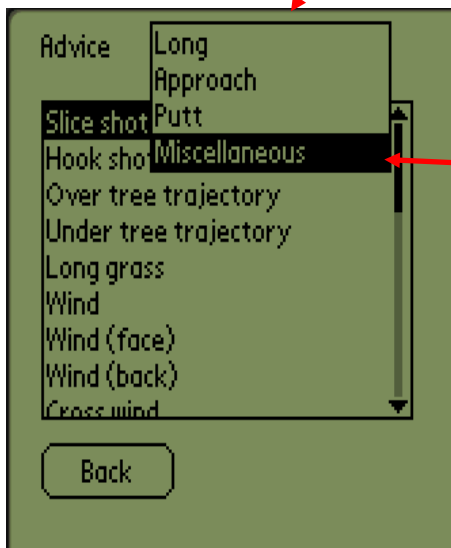
## PRO TIPS

When you are in the 'Golf Club Selection' section, your *Lapgold Virtual Caddie* allows you to consult the 'Pro Tips'



PRO TIPS is a series of suggested **tips** for different situations:

When you click on the small arrow, you have a choice of **Long shot**, **Approach**, **Putt** and **Miscellaneous**

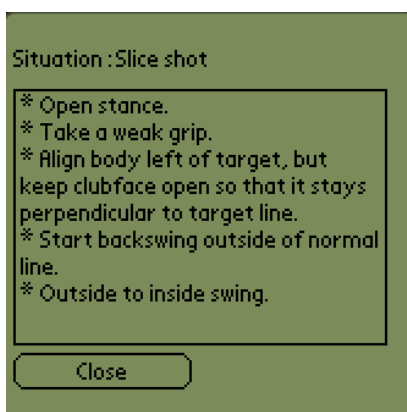
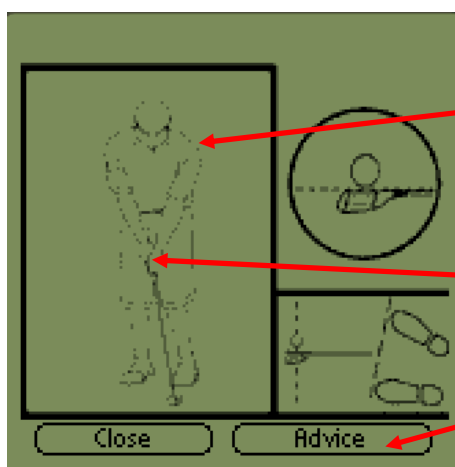


When you click to make a choice, another screen appears

Here we click on **Miscellaneous**. Take a look at the next screen.



Now we click on **slice shot**



The advice is now written

If you follow these recommendations, you will correct your slice and stay in the fairway

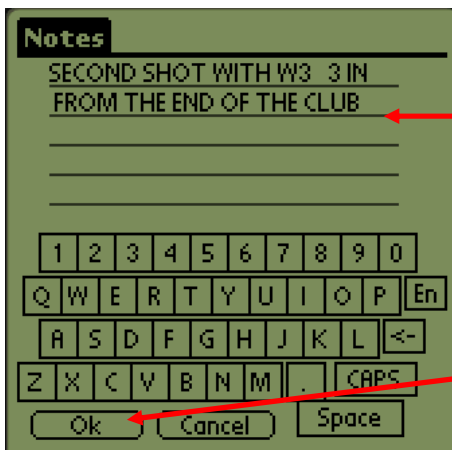
**'MY ADVICE' SECTION:**

At any time during the game, when you are in this screen, you can take in memory your own advice concerning a hole or a club. Just click on the **Menu** button.



This menu appears.

Click on **Notes**



You can write your personal note.

This note will always appear each time you call it back.

Now we click on **OK** to save and quit

Each time you will play this hole, you have just to click on the little book to see your personal advice



The screenshot shows a golf scorecard interface. At the top, there is a row of numbers 0 through 9 and a left arrow. Below this, it says "Distance 0" and "395 395 yards". A section labeled "C: 1" contains a "Save shot 1" button. The main area is divided into "Shots" and "Statistics". The "Shots" section lists "Long 0", "App 0", "Putt 0", "Penalty 0", and "Missed 0", each with a small icon in a box. The "Statistics" section has checkboxes for "Sand Trap", "Fairway", "Bey. Hl", "Penalty", "Disance zero", and "Missed shot". At the bottom, it says "Total: 0 Shots" and "Hole 3" with a book icon, "H: AF N: 4", and a "Next" button. A red arrow points from the text on the left to the book icon.

Shots		Statistics	
Long	0	<input type="checkbox"/>	Sand Trap
App	0	<input type="checkbox"/>	Fairway
Putt	0	<input type="checkbox"/>	Bey. Hl
Penalty	0	<input type="checkbox"/>	Penalty
Missed	0	<input type="checkbox"/>	Disance zero
<b>Total: 0 Shots</b>		<input type="checkbox"/>	Missed shot

### **VERY IMPORTANT ADVICE**

Before going on a golf course with VIRTUAL CADDIE, play few games at home with your old score cards to learn how your CADDIE works.

After few games, it will be easy for you to manipulate this program and take advantage of all his possibilities.

Have a good game